## **Leading Innovation and Change**

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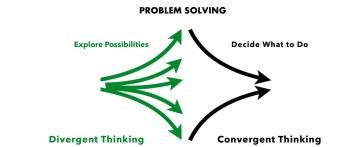
Innovation is Serendipitous

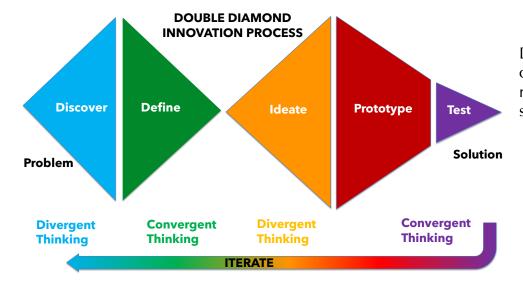
A big idea is rarely obvious in its first iteration Innovation is Timely Innovation is Resisted Innovation is Hard

## **GET STOKED** – Stokes are exercises that help your brain get into is messy play space

#### Innovation requires:

- Being uncomfortable
- Making messes
- Starting now
- Capturing work in progress
- Tangible objects for feedback





Divergence and convergence are both required for problem solving.

#### **DISCOVER**

Empathy & Research Both thick and thin What are the pain points? For whom is this a problem? Who is visible? Who is not?

#### **DEFINE**

Clarify & Narrow

New Questions vs New Solutions

Can insight and empathy change how you frame the question?

If I had asked people what they wanted, they would have said faster horses. (Henry Ford)

# (Re-Re)-Frame the Problem

### "How Might We" Statements

How might we				
Amp up the good: How might we	Focus on emotions: How might we	Take it to an extreme: How might we	Focus on a unique user: How might we	
Question an assumption: How might we	Utilize an analogy: How might we	Focus on an element: How might we	Create joy: How might we	

## **Restate or Reframe the Problem:** Solve for ONE human-centered problem only.

Broad enough for creativity & narrow enough to be manageable. Include an action verb.

Something to move you along.

#### A FUTURE STOKE

It is ten years from now how does this change your approach and assumptions about this problem? (Ex. There is a new pandemic, but you have developed a vaccine that can prevent it. You need to distribute it quickly around the world.)

- What will you be doing?
- What new technologies will you be able to use?
- What unique skills will you have to bring to this task?
- What emotions are you feeling?

Write for four minutes in as vivid detail as you can.

## **IDEATE -- QUALITY FROM QUANTITY**

Quantity is the single greatest predictor of success

In order to have good ideas, you need a lot of ideas. Linus Pauling

- You rarely know at the beginning what is a big idea
- Spend MUCH more time on quantity, before you refine
- DARE TO BE OBVIOUS!
  - What is obvious to YOU is NOT obvious to me.
  - Encourage divergent thinkers to speak up.
  - Start (and periodically) create INDIVIDUAL post-it notes

#### **Innovation Verbs**

- **Recombine** (IDEAS are CONNECTIONS)
- **Reimagine** (rethink without regard for the sacred cows)
- Reverse (or change assumptions)
- **Expand** (beyond existing structures or unexamined culture)
- **Collaborate** (do things together instead of alone)
- Partner (internal or external entities)
- Automate (where could we free up time to do other things?)
- **Observe** (what do people actually do?)
- **Align** (with aspirations, policy, values, and goals)
- **Simplify** (reduce needless complexity)
- **Consolidate** (combine multiple efforts)
- **Eliminate** (stop doing what is underperforming or not adding value)
- Compare (look for inexact analogies & similarities

### Ask AI ASK A.I.

- Can you suggest fifty new ways...
- Provide five ideas for how to introduce X
- Make these three ideas better
- Can you put this into simpler terms?
- What are the 50 most important uses of Y?
- Rewrite these new product descriptions using company language

Sutton, R. I., & Hargadon, A. (1996) Brainstorming groups in context: Effectiveness in a product design firm Administrative Science Quarterly, 41(4), 685-718.

Hargadon, A. & Sutton, R. I., (2000, May-June). Building an Innovation Factory. Harvard Business Review Utley, J. & Klebahn, P. (2022) *Ideaflow: The Only Business Metric That Matters*. Portfolio

Constraints for more innovation -- DRAW

COMBINE & GROW: The Collective Intelligence of Groups BOOSTS: build upon or strengthen the idea

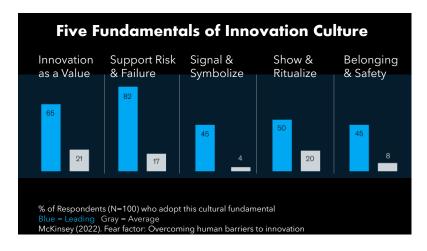
## **PROTOTYPE**

Evaluate & Narrow:

#### **TFST**

"Easy come, easy go." Iterate Keep the process open

#### **INNOVATIVE CULTURE & FAILURE**



### **KEEP IDEAS ALIVE**

**BIG IDEA SESSIONS** 

ANYONE can create an Innovation Team

SHARE & CAPTURE good ideas

TED talks or 5m x 5idea Sessions

KNOWLEDGE BROKERS

SPAN multiple units

LOOK for new places for old ideas

SUGGEST new connections and combinations

## **Leading an Innovative Culture**

- 1. Build Trust
  - Focus on Relationships
  - b. Set Clear Expectations
  - c. Remove Obstacles
  - d. Provide Recognition
- 2. Increase Tolerance for Ambiguity
  - a. You rarely know at the beginning what is a big idea!
    - New ideas tend to be awkward and subtle
    - Single ideas are rarely big: innovation is about combinations
    - Innovation is iterative (not lightbulbs)
  - b. Support dissent, experimentation and failure
- 3. Leverage Diversity
  - a. Re-socialize divergent thinkers to speak up
  - b. Explore assumptions about efficiency
  - c. Openness to alternatives
  - d. What cues and messages does your work culture send about innovation?
- 4. Create Space
  - a. Create time and space for innovation: it is work
  - b. Support the process
  - c. Support big ideas: Better to have a great idea that is hard than a mediocre idea that is easy
  - d. Everyone needs to think and act strategically: if innovation matters then it is everyone's work.

#### CULTURE IS LIKE A MAGNET: Alignment over Conformity

- 5. Reframe failure
  - a. Language
  - b. Permission Slip for Failure
  - c. Debrief- Project Funerals

## **Overcoming Resistance to New Ideas**

- Anticipate Friction
  - o Even powerful ideas must overcome friction
  - o One prototype will always be compared to the status quo
  - Include multiple versions/extreme options (wine lists drive you to the middle)
- Repetition
  - o Cato the Elder: "Carthage must be destroyed"
- Start Small
  - o Don't wait to perfect the idea!
- Emphasize Similarity
  - Newness can also be repellent
  - o Analogies: Computer desktop works like an old desktop; Uber for dogs?
- Stop Explaining
  - o Become curious and discover the source of resistance
  - o Focus on emotions: is this psychological ownership or a competing priority?
  - Ask for input

Uncertainty = a (natural) bias to DELAY

If MORE change is ahead, waiting makes it WORSE

Make the best decision you can and then revise

Trust, transparency and relationships matter more

**Uncertainty Leadership** - overcome your instincts

Instinctive	Needed	
Wait for more info	Act with urgency Acknowledge you are acting without clarity Make the best decision you can and revise	
<b>Downplay</b> and withhold	Transparency and Trust Prepare people	
Blame	Admit mistakes & take responsibility Solve problems as best you can	
Steady Stay the course Command and control Standardization and efficiency are vulnerable (toilet paper)	Nimble and constantly updating Anticipate options Strategic & Antifragile More movement & opportunity: offence & not just tactical Diversity of advice Decentralized Courage – empower your team	
Dispassionate – professional rational	<b>Human</b> -compassion, caring, empathy, big picture (Maslov) Listen: find on the real problem	

## Jacinda Arden

March 21, 2020

https://www.youtube.com/watch?v = AvRuYrH5rjs

Leadership is about connecting the big vision with what people do every day

Sell the cookie, Not the recipe

Inspire with Stories Start with Why