

Teaching with AI Handout

José Antonio Bowen

AI LITERACY: Critical Thinking Tennis = Mastering both sides of the net

Serving: ASKING BETTER QUESTIONS

T - Task Appropriateness

- Human or AI? Will AI add value or just replace thinking?
- Teaching moment: Justify your choice

A - Aim & Goals

- Am I trying to produce something or learn something?
- Will AI help my learning/thinking/creativity or short-circuit it?
- The Push-up Test: "Will this make me stronger or just save effort?"

S - Setup & Specificity

- What context, constraints, or clarifications does AI need?
- What might go wrong without better instructions?
- Teaching tip: Try both vague and specific prompts

K - Collaborate & Co-create

- How can I work WITH AI rather than just using it?
- How might I use AI to surpass my own abilities?
- Advanced move: "AI, help me improve this prompt..."

RETURNING: Evaluating Answers

E - Errors & Accuracy

- Is this factually correct?
- What biases might be hidden here? (cultural, gender, political, linguistic)
- Red flags: Overly confident claims, missing nuance, stereotypes

X - eXamine Evidence

- Where did this information come from?
- Are citations accurate? (AI often hallucinates sources)
- Essential Habit: Be skeptical and verify.

A - Alignment & Relevance

- Does this actually solve my problem?
- Do I need more focus, depth or nuance?
- The "So What?" test: Does this matter for my real goal?

M - More & Modify

- How can I improve, clarify or expand this?
- What perspective is missing? Can I get something more unexpected?
- Growth mindset: "This is a starting point, not an endpoint"

KEY IDEAS

- Al is changing WORK, THINKING, COMMUNICATION & RELATIONSHIPS
- AI is changing AVERAGE, CUSTOMIZATION & CREATIVITY
- AI is a new form of LABOR: Everyone is now an AI boss.
- What faculty call cheating, business calls progress.
- Clarify rubrics & Raise standards.

Teaching AI Literacy

Asking Better Questions + Evaluating Answers

AI Fluency + Critical Thinking = TASK + EXAM Assignments & Assessments "You win by placing your shots strategically and reading your opponent's returns."

NEW ASSIGNMENT EXAMPLES

- DEER (Define, Evaluate, Explore, Reflect)
- Process Assignments & Version Tracking
- Teach an AI to Paint/Design like...
- Graphic Novels
- Bring History to Life with AI
- Film Pitch
- Create Video (of the chemical reaction, for example)
- Presidential Sim https://box.boodle.ai/a/@PresidentialPowerandtheEconomySimulationGame
- Thomas Cromwell Game https://box.boodle.ai/a/@ThomasCromwellGame
- Chemical Bonds Test/Tutor https://box.boodle.ai/a/@ChemicalBondsinOChem

ASSIGNMENTS that RAISE STANDARDS

- Reverse Outlining
- Persuasion Impossible
- Journaling with a Bot
- Argument Development Bot https://box.boodle.ai/a/@CriticalThinkingSupportBot
- AI Feedback as a Preview or Complement to Human Feedback (Multiple Perspectives Prompt)
- Role-Playing & Empathy Interviews
- What if...? Create costume images... Reimagine your story...
- Stress Test a Plan

Bot Builder for Faculty https://box.boodle.ai/a/@AssignmentSupportBotFACULTYGUIDE

More Assignment Ideas, Resources and Complete Slides with Citations at <u>www.teachingnaked.com</u> José Antonio Bowen

